

# LC Solution

(1)

Q1 a) (I)  $\overline{AB} = \overline{A} + \overline{B}$   
 (II)  $\overline{A+B} = \overline{A} \cdot \overline{B}$  } De Morgan's theorem. (5) mks.

A	B	AB	$\overline{AB}$	$\overline{A}$	$\overline{B}$	$\overline{A+B}$	$\overline{A} \cdot \overline{B}$
0	0	0	1	1	1	1	1
0	1	0	1	1	0	0	0
1	0	0	1	0	1	0	0
1	1	1	0	0	0	0	0

I proved
II proved

Q1 b) Reflective Codes: eg. EXCESS-3 code (2) mks.  
 Explanation with truth table (3) mks.

Q1 c) Hazards in combinational circuits (5) mks.  
 - static 1 hazard } explanation  
 - static 0 hazard }  
 - dynamic hazard }

Q1 d) Level triggered FlipFlops:

- diagram (1) mk
- explanation (1.5) mks

Edge triggered FlipFlops

- diagram (1) mk
- explanation (1.5) mks

Q1 e) CMOS & TTL logic families : (5) mks

- Comparison (at least 5 points)

Q2a) Two bit Multiplier (A, A<sub>0</sub>) with (B, B<sub>0</sub>) (2)

Product: P<sub>3</sub>P<sub>2</sub>P<sub>1</sub>P<sub>0</sub>

- Truth table (2) mks

- Kmaps (2) mks

- Equations for P<sub>3</sub>P<sub>2</sub>P<sub>1</sub>P<sub>0</sub> (4) mks

- Circuit diagram (2) mks

$$P_3 = A_1 A_0 B_1 B_0$$

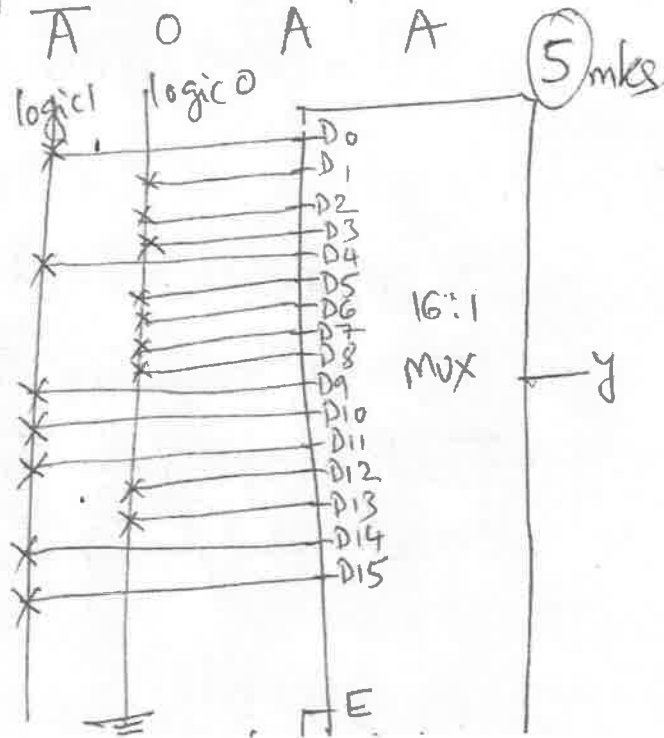
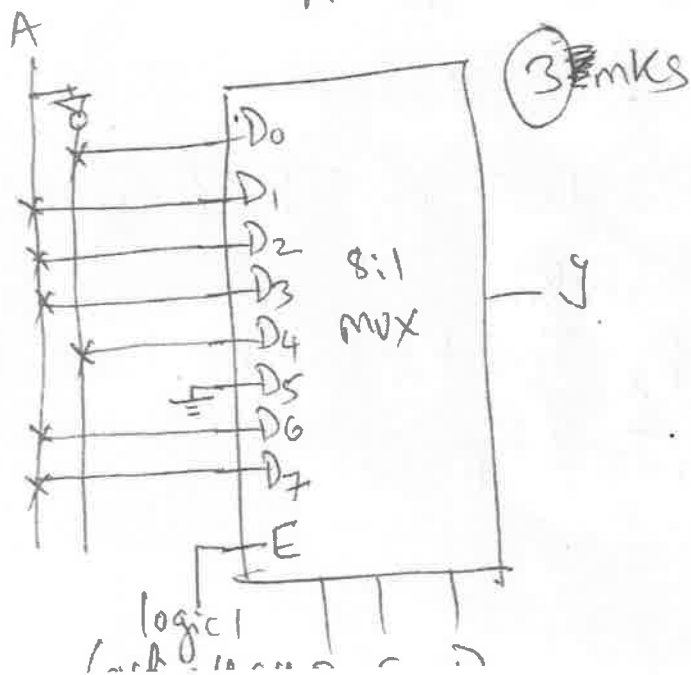
$$P_2 = A_1 \bar{A}_0 B_1 + A_1 B_1 \bar{B}_0$$

$$P_1 = A_1 \bar{B}_1 B_0 + A_1 \bar{A}_0 B_0 + \bar{A}_1 A_0 B_1 + A_0 B_1 \bar{B}_0$$

$$P_0 = A_0 B_0$$

Q2b)  $y = f(A, B, C, D) = \pi M(1, 2, 3, 5, 6, 7, 8, 12, 13)$   
 $= \sum m(0, 4, 9, 10, 11, 14, 15)$

	D <sub>0</sub>	D <sub>1</sub>	D <sub>2</sub>	D <sub>3</sub>	D <sub>4</sub>	D <sub>5</sub>	D <sub>6</sub>	D <sub>7</sub>
$\bar{A}$	0	1	2	3	4	5	6	7
A	8	9	10	11	12	13	14	15
	$\bar{A}$	A	A	A	$\bar{A}$	0	A	A

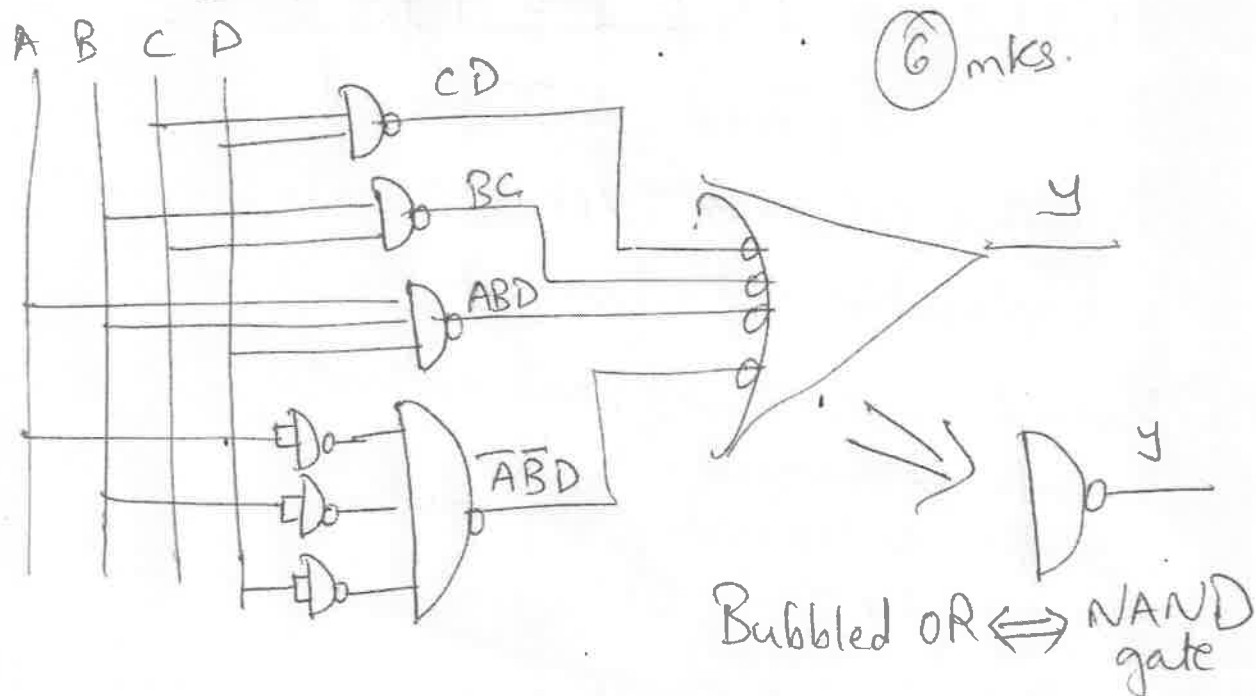


Q3-a)  $y = f(A, B, C, D) = \pi M(0, 2, 4, 5, 8, 9, 10, 12)$  (3)

$y = CD + BC + \overline{A} \overline{B} D + ABD$  - (4) mks.

	AB			
CD	00	01	11	10
00	0	0	0	0
01	1	0	1	0
11	1	1	1	1
10	0	1	1	0

Annotations:  
 -  $\overline{A} \overline{B} D$  points to the cell (01, 00)  
 -  $ABD$  points to the cell (01, 11)  
 -  $CD$  points to the row (11)  
 -  $BC$  points to the column (01)



Q3b) Gray ( $G_3, G_2, G_1, G_0$ ) to Binary ( $B_3, B_2, B_1, B_0$ )

Converter

- Truth table - (2) mks.
- K maps (2) mks
- Equations for  $B_3, B_2, B_1$  &  $B_0$  - (4) mks
- Circuit diagram - (2) mks

$B_3 = G_3, B_2 = G_3 \oplus G_2, B_1 = G_3 \oplus G_2 \oplus G_1$

$B_0 = G_3 \oplus G_2 \oplus G_1 \oplus G_0$

Q4 a) S-R FlipFlop

(4)

- diagram using NAND gates (1)mk
- explanation (3)mks
- truth table (1)mk
- characteristic equation (1)mk
- excitation table (1)mk
- state transition diagram (1)mk
- Race around condition explanation (2)mks

Q4 b) Bidirectional Shift Register

- diagram (2)mks
- explanation (3)mks

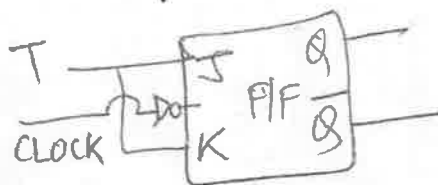
Q4 c) JK FlipFlop to T FlipFlop

- conversion logic table (2)mks

- K-map (1)mk

- Equation (1)mk

- diagram (1)mk



Q5. a) Sequence of the counter when  $M=0$  or  $M=1$  (1)mk

- Truth table & excitation table of JK F/F (1)mk

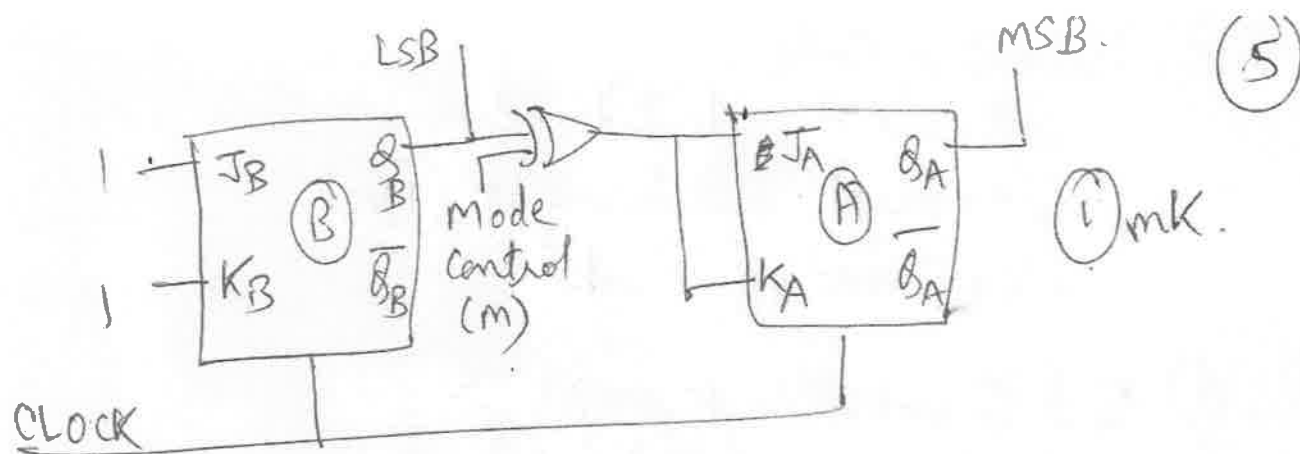
- Table of sequence (2)mks

- ~~K~~ K-maps for  $J_A, K_A, J_B$  &  $K_B$  (3)mks

- equations for  $J_A, K_A, J_B$  &  $K_B$  (2)mks

$$J_B = K_B = 1$$

$$T_A = K_A = M \oplus Q_B$$



Q5 b) Full Subtractor Circuit

- Truth table (i/p's  $\Rightarrow A, B, C$ , o/p's  $\Rightarrow D$  &  $B_0$ ) (1)mk

- Kmaps for  $D$  &  $B_0$  (1)mk

- Equations for  $D$  &  $B_0$  (2)mk

- circuit diagram (1)mk

$$D = A \oplus B \oplus C, \quad B_0 = \overline{A}(B+C) + BC$$

Q5 c) Master-Slave F/F: -

- diagram - (2)mk

- explanation (3)mk

Q6 a) Steps in Quine McClusky's method -

- take an example (1/2)mk

- solve it (3)mk

- describe the steps while solving (1 1/2)mk

Q6 b) Counter ICs -

- example (1)mk

- circuit diagram (2)mk

- explanation (2)mk

- Q6 c) Hamming Code:
- rules to calculate Hamming Code bits (6)
  - example & solving it (1)mk
  - explanation (2)mk

- Q6 d) 5 & 6 variable K-maps
- take 1 example (1)mk
  - solve it using 5/6 variable k maps (2)mk
  - explanation (2)mk

Q6 e) Design of 3bit odd parity generator:

A	B	C	y
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

		AB			
		00	01	11	10
C	0	1	0	2	0
	1	0	1	3	1

$$\begin{aligned}
 y &= \overline{A}\overline{B}\overline{C} + \overline{A}B\overline{C} + A\overline{B}\overline{C} + A\overline{B}C \\
 &= A(B \oplus C) + \overline{A}(\overline{B \oplus C}) \\
 &= \overline{A \oplus B \oplus C} \\
 &= A \odot B \odot C
 \end{aligned}$$

